4. SYSTEM DESIGN

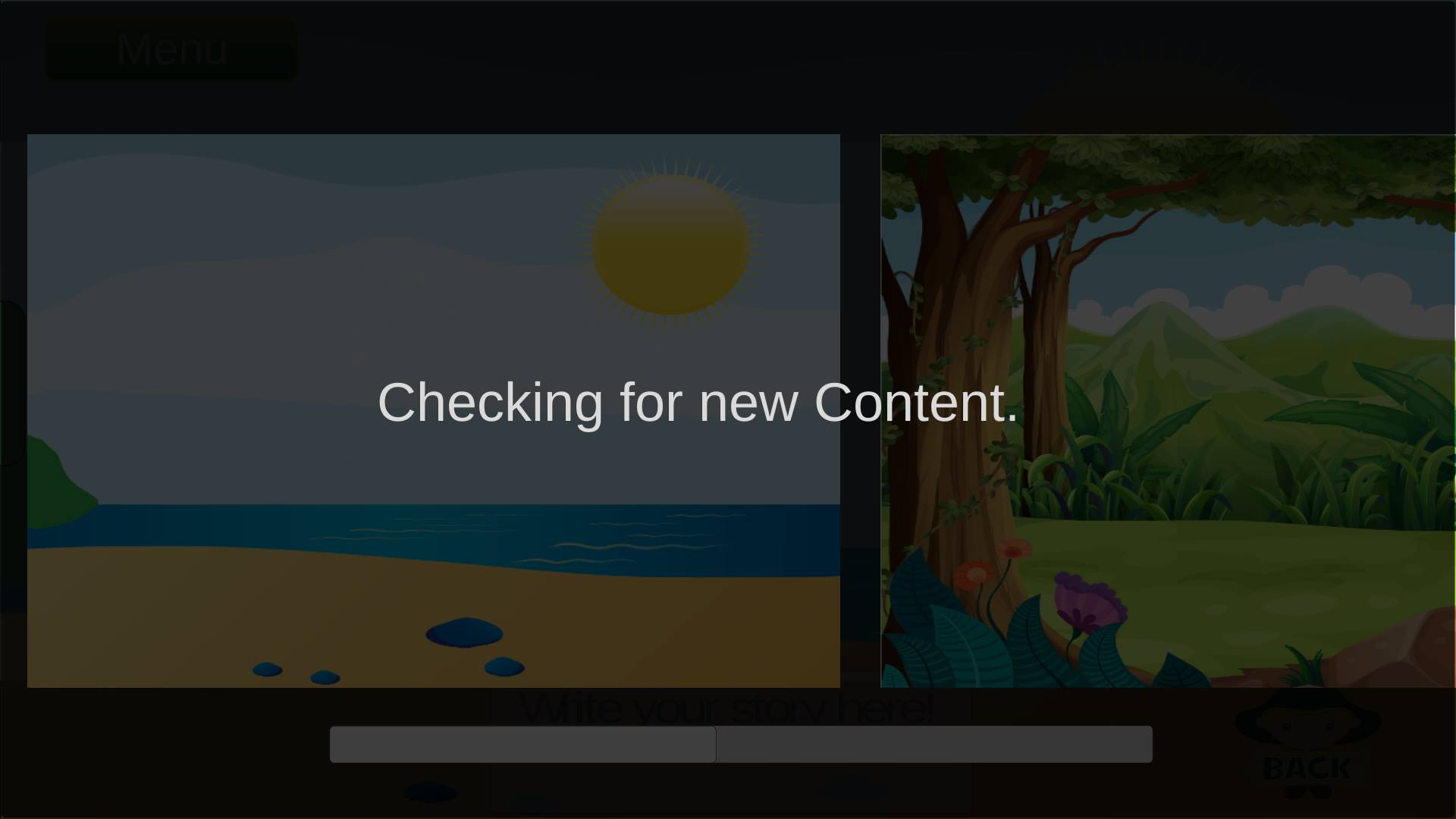
- The first thing you see when you open the application. The Home page.



-Designed well, shows all the different sections of the application.

-Attractive to the eye. Captures children’s attention.

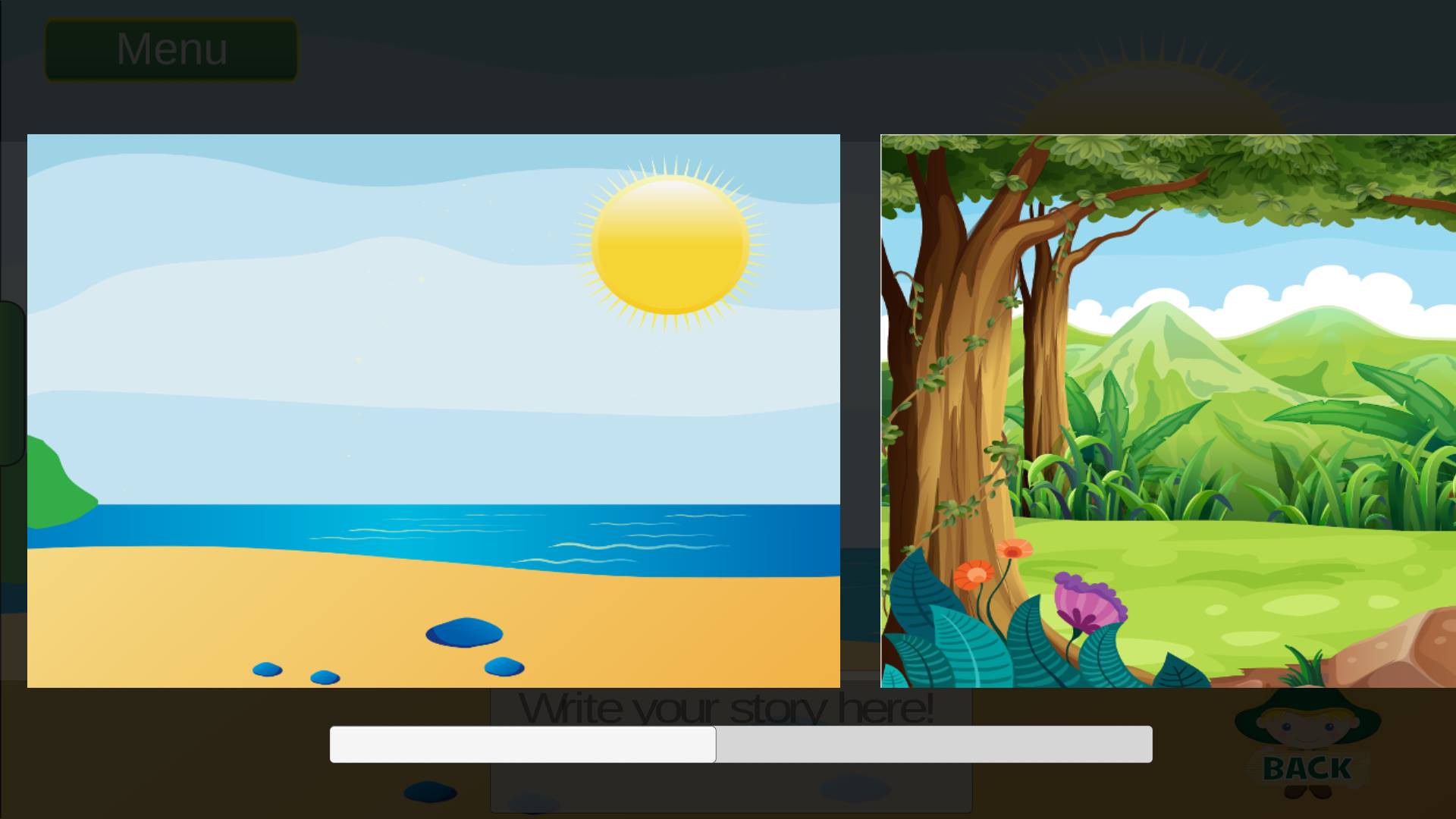
4.1 Create and play



-This is in the Create and play section.

- This screenshot shows that the game is connecting to the database we have running in the background.

-It checks if new input was added.



-In this screenshot you can see a few images.

-These are the scenes you can choose to create your story.

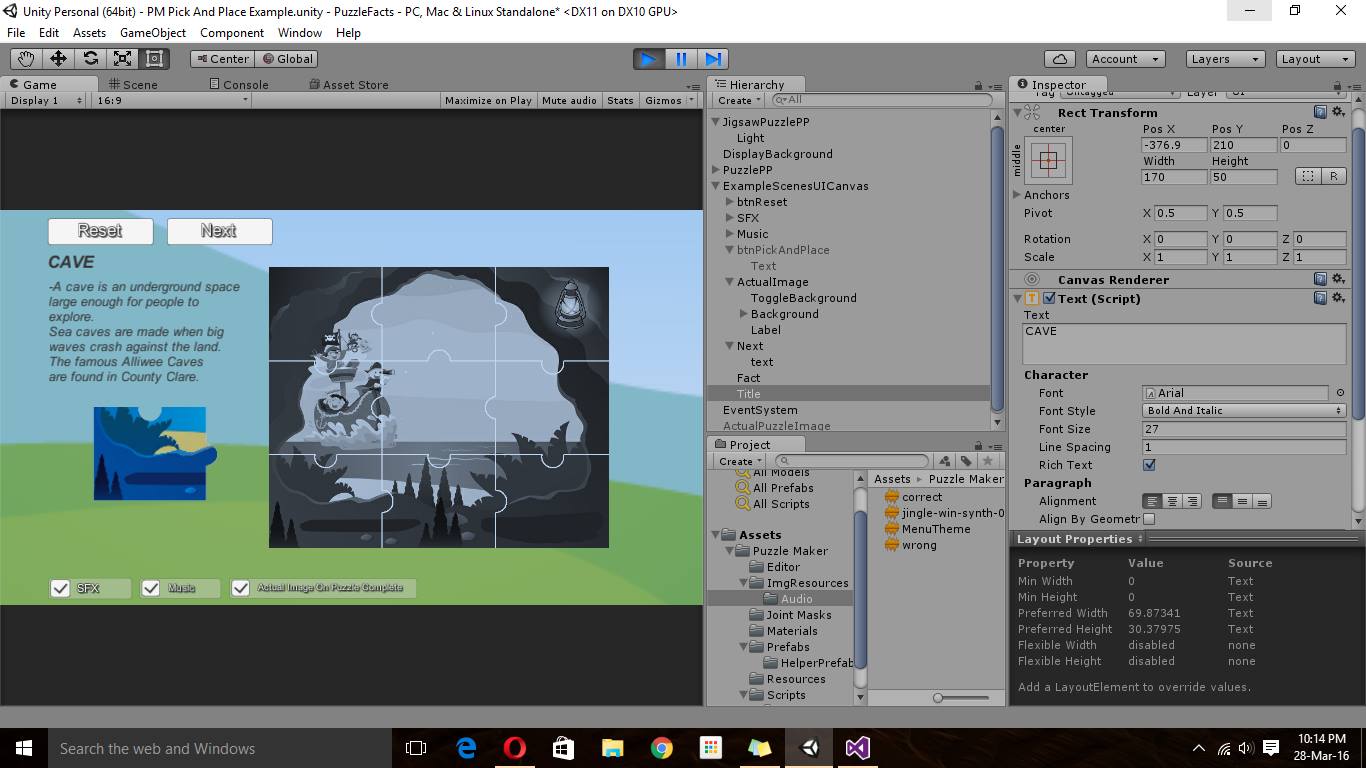
-We are using many new features that we haven’t used before.

-This screenshot shows the game in action.

-As you can see a few of the icons were added to the scene



4.2 Ocean Facts



-This is the puzzle game section which displays ocean facts.

-I found that this is a smart way to get children to have fun and enjoy playing a game while also learning.

-This section implements sound .When the puzzle is completed it makes a sound, also when you are dragging and dropping it makes different sounds.

4.3 Learn Irish

4.4 Explore

4.5 Database Stuff

